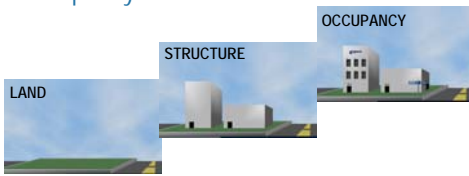


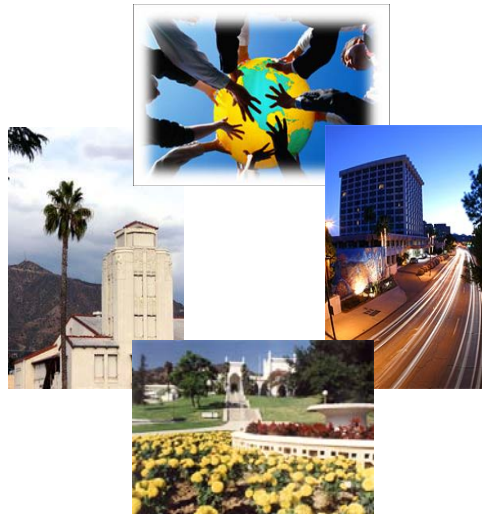
Edgesoft's Enterprise City Governance System (eCGS) is a flexible, web-based solution that associates every piece of data with a specific location within the City. The system provides shared access to accurate, real-time information such as permits, cases, transactions or applications submitted by citizens.

The Foundation of eCGS: Land, Structure, Occupancy (LSO) Addressing Model

Land – parcels
Structure – buildings
Occupancy – units



By relating every piece of data to a specific City location according to address, structure and land use, the LSO Model provides an orderly structure for massive amounts of information.



eCGS™ provides a virtual “dashboard” view for all data handled by all responsible departments, concerning everything happening in the City at a given location at any given moment.

With user-friendly technology, eCGS™ reduces the required training, maintenance and upgrading of disparate systems and creates extraordinary integration between departments.

eCGS™ is compatible with all major operating systems and database software.

“There is nothing I can think of that this solution cannot handle.” – Tom Sloan, Deputy Building Official, City of Burbank

eCGS™ streamlines the application and approval process for patrons across all regulatory activities and manages data within the following modules:

- ◆ Citizen Services
- ◆ Business Licenses
- ◆ Building Permissions
- ◆ Solid Waste
- ◆ Land & Estate Mgr
- ◆ Fire & Safety
- ◆ Birth & Death
- ◆ Welfare Schemes
- ◆ Town Planning

eCGS™ also provides access to other systems for GIS, Financials, Business Tax Data, Assessor Data, Historical Permit Data, etc.



OMNIPRESENCE

Know everything going on in your City including the who, what, when, where and how



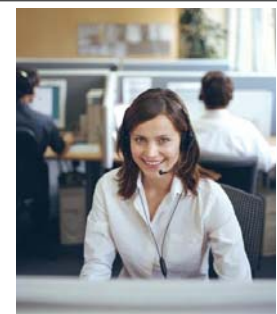
MEASUREMENT & ACCOUNTABILITY

Know how much, how many, how often, what happened and what's next



COMMUNICATION

Know all the details of a project at once, no matter where it originates



CITIZEN SERVICE

Know why and why not in a timely manner